



# Navigating the Island of Aggression

## Exit Tickets by Week

These can be administered via paper and pencil, or electronically. To deliver them electronically, check with your school administrator about the appropriate software for you to use.

### Week 1 Exit Ticket:

1. What is warning aggression (posturing)?
2. What are 3 examples of warning aggression?

### Week 2 Exit Ticket:

1. Aggression is a \_\_\_\_\_ response.
2. Name at least 3 fires that can cause people to become aggressive.
3. Give an example of something from the past could make a person aggressive today.
4. How can empathy help to address the root causes conflicts?

### Week 3 Exit Ticket:

1. What are 2 forms of hostile aggression?
2. Give 3 examples of different kinds of social aggression.
3. What is the universal human phobia?

### Week 4 Exit Ticket:

1. What is passive aggression?
2. Name 3 different kinds of passive aggression.
3. Think of at least one reason why aggression is considered a “limited toolbox”?

### Week 5 Exit Ticket:

1. List of 3 words that describe Ares.
2. List of 3 words that describe Athena.
3. Why was Athena more popular than Ares?

### Week 6 Moral Fury Exit Ticket:

1. What is moral fury?
2. What are the two options you have when dealing with moral fury?

### Calm as a Consequence Exit Ticket

1. Why can calm be considered a consequence?
2. What are the three parts of training?
3. What do these three parts all require?

### Week 7 Exit Ticket:

1. Why is aggression like a final boss in a video game?
2. What are three skills you can use to calm someone down in a conflict?